

http://PoisonTribute.com

#### **Bookings, Production, Tech Info, Financial**

**Bruce Bennett** 

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### All Media, Web, Social Media, Contracts

Adam Boc

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Buyer	Date	
AGREED and ACCEPTED by:		
This rider is herewith attached to and made (Buyer) and N	part of the contract dated Next Day Disc, Inc. (Shot of Poison).	between
<u>AGREEMENT</u>		
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#### Payments:

All payments shall be made in the form of Cash, Business Check, Certified Check, Cashier's Check or ACH (details available on request to band@shotofpoison.com). Checks are payable to Next Day Disc, Inc.

## **HOSPITALITY RIDER**

#### **Dressing Room:**

Purchaser is to provide at least one dressing room or green room to accommodate up to 8 people. Room should include appropriate lighting, furniture, mirror, electrical outlets, heat and/or air conditioning. 8 bath towels should be made available in the dressing room prior to performance.

Dressing room or adjacent backstage area should include cold and hot beverages.

- 24 or more 12-oz or larger bottles of good quality drinking water.
- 10 or more 10-oz or larger bottles of assorted juice drinks (orange, apple, grape, etc.).
- 12-cup or larger pot of fresh, hot coffee with cream and sugar on the side.
- Assorted Fresh fruit tray or basket.
- Paper towels, napkins, drinking cups, coffee cups, eating utensils.

#### **Meal Requirements:**

The band and crew meal shall consist of a hot, well balanced meal or high-quality deli tray with assorted meats, breads, and condiments. No fried bar appetizers or pizza etc. The buyer may opt not to provide meals and instead provide a Meal Buyout payment of \$25.00 per band/crew member to be paid at time of meal.

#### Merchandising:

Artist shall have sole exclusive right without obligation to sell and distribute artist's merchandise at event.

#### Lodging:

In the event of a performance that requires overnight lodging, buyer shall provide good quality hotel rooms for up to 8 people. The buyer may opt instead for a Lodging Buyout at a price to be determined during the show advance.

## **TECHNICAL RIDER**

#### **Backline Instrumentation Requirements:**

- Amplifiers & Related Accessories:
  - o (2) 100 watt Hi Gain Tube amps EVH or Marshall or equivalent
  - o (2) 4x12 cabs EVH/Marshall or equivalent
  - o (1) Bass Amp Amp SVT (or equivalent)
  - o (1) 8x10 Bass cab (or equivalent) 4x10, etc.
  - All amp cabling AC cables, speaker cables and 30' audio cables
- Guitars:
  - o (1) 4-string Bass Guitar Fender Precision bass or equivalent tuned to Eb with strap
  - o (1) 6-string electric acoustic guitar Takamine or equivalent tuned to Eb with strap
  - (3) hanging style guitar stands
  - (4) long 30'+ guitar instrument cables
- Vocals: (1) wireless lead vocal microphone set (mic/transmitter/receiver)
- Drums:
- (1) Rock Drum Set (Tama, Pearl, DW or equivalent) including:
  - o 22 kick
  - o 14 snare
  - o 12 rack
  - o 13 rack
  - o 16 floor Tom
  - o 18 floor Tom
  - Hi hat
  - o Ride Cymbal
  - o 2 to 3 crash cymbals
  - Cowbell
  - o Pedals (Double Kick Pedal)
  - o All hardware, stands
  - o Drum throne

#### Front of House Minimum Requirements:

- 24-channel tour-grade digital mixing console
  - Preferred Avid SC48, Midas Pro1, 2/C, M-32, Allen & Heath GLD80, Yamaha M7CL
  - 4 FX processors (2 Reverbs and 1 TAP Delay, 1 Chorus)
  - o 8 DCAs (VCAs)
  - See input list and stage plot for more detail
- 3-way concert-grade FOH mains, stereo drive sufficient to cover the venue up to 100 dbA (or house limit) at FOH mix position. Fills and subs on Aux where practical.
- 1 (A1) level audio tech or house engineer available for FOH support and/or to mix monitors

#### Stage Monitor *Minimum* Requirements:

- 5 stage monitors (minimum of 4 channels) to be placed per artist's Stage Plot.
- 16-input digital monitor console (off digital or analog split) located side stage. In the event that a monitor console is not available, a minimum of 4 bus sends must be available for mixing monitors from FOH.

Artist may opt to provide monitor console and analog splitter. To be determined during advance.

#### Microphones, Stands, Stage and Power:

- Venue to supply all preferred microphones and DI boxes unless otherwise stated or advanced.
- Venue will provide stage mic stands, mic cables, stage power and drum riser.
  - Stage power per artist's Stage Plot at 4 locations (2 x20 amp, 110-120 VAC, 1-Phase circuits).
  - o 6 standard boom stands, 4 short boom stands, 1 straight stand.
  - O Drum riser 8' X 8' with a 6-18 inch rise.
- Minimum stage size 20' x 20'.

#### **Video Requirements:**

Venue to provide video projection capable of displaying either 16:9 or 4:3 aspect ratios. Projection screen behind band for introductory video and dynamic background video throughout performance. Video is typically played through iPAD to VGA or HDMI outputs. Video is in MPEG-4 format. Advance ASAP if this capability is not available.

#### **Lighting Requirements:**

- Venue to provide pro-grade stationary and intelligent lighting along with Lighting Director.
- No follow-spots are required. No disco dance floor lighting to be used as show lighting.
- Spot LEDs, Wash Zoom LEDs, PAR56/64 or equivalent lighting and effects.

#### Load In / Load Out:

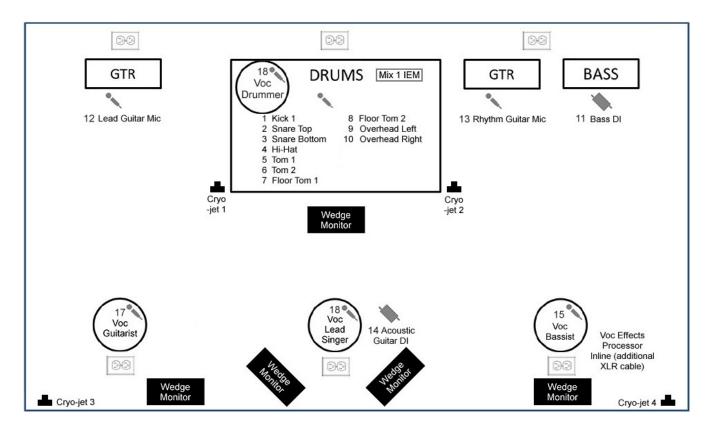
- A clear path is to be available for artist to load equipment into and out of the venue along with loading carts/dollies. Depending on venue and load-in conditions, stage hands will be required if distance to stage is greater than 50 feet, has staircases, or if deadlifts over 2 feet are required.
- Venue must be available for load-in at least 3 hours prior to doors-open time to accommodate proper setup and sound check.

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# <u>INPUT LIST</u>

Input	Instrument	Preferred Mic	Processing
1	Kick (double pedal)	Beta 52A or D6	Gate, Compressor
2	Snare Top	e604	Gate, Compressor
3	Snare Bottom	e604	Gate, Compressor
4	Hi-Hat	Condenser	
5	Tom 1	e604	Gate
6	Tom 2	e604	Gate
7	Floor Tom 1	e604	Gate
8	Floor Tom 2	e604	Gate
9	Overhead Left	Condenser	
10	Overhead Right	Condenser	
11	Bass	1/4" DI	Compressor
12	Lead Guitar	SM57 or e609	
13	Rhythm Guitar	SM57 or e609	
14	Acoustic Guitar	wireless (1/4"	
		DI backup)	
15	Vocal (bassist)	SM58	Compressor (will have
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16	Vocal (lead singer)	SM58, wireless (band provides)	Compressor
17	Vocal (guitarist)	SM58	Compressor
18	Vocal (drummer)	SM58	Compressor
19	iPad Left	DI	Gompresso:
20	iPad Right	DI	
21			
22			
23			
24			

## **STAGE PLOT**



#### **Tech Questions:**

#### **Bruce Bennett**

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